



# B.K. BIRLA CENTRE FOR EDUCATION

SARALA BIRLA GROUP OF SCHOOLS  
A CBSE DAY-CUM-BOYS' RESIDENTIAL SCHOOL

## TERM 1 EXAMINATION (2025-26) ARTIFICIAL INTELLIGENCE (417)

Class: X

Date: 05-09-2025

Admission No. : .....

Time : 2 hrs.

Max Marks: 50

Roll No. :

### General Instructions:

1. Please read the instructions carefully.
2. This Question Paper contain two sections: Section A & Section B.
3. Section A has Objective type questions whereas Section B contains Subjective type questions.
4. All questions of a particular section must be attempted in the correct order.
5. **SECTION A - OBJECTIVE TYPE QUESTIONS (24 MARKS):**
  - i. This section has 05 questions.
  - ii. Marks allotted are mentioned against question/part.
  - iii. There is no negative marking.
  - iv. Do as per the instructions given.
6. **SECTION B – SUBJECTIVE TYPE QUESTIONS (26 MARKS):**
  - i. This section has 16 questions.
  - ii. A candidate has to do 11 questions.
  - iii. Do as per the instructions given.
  - iv. Marks allotted are mentioned against each question/part.

## ANSWER KEY

### SECTION A: OBJECTIVE TYPE QUESTIONS

Q.(1) Answer any 4 out of the given 6 questions on Employability Skills.

(4 x 1 = 4)

- (i) In which communication, exact words and facts are used ?
  - (a) Clear
  - (b) Concise
  - (c) **Concrete**
  - (d) CorrectMessage
- (ii) The ..... of meaningful information is conveyed back to the sender to complete the communication cycle.
  - (a) Sender
  - (b) Receiver
  - (c) **Feedback**
  - (d) Message
- (iii) Which of the following are types of motivation ?
  - (a) Internal
  - (b) Intermediate
  - (c) External
  - (d) **Both a and c**
- (iv) Ravi works hard to get the best student award at the end of year. What type of information is this ?
  - (a) Internal
  - (b) **External**
  - (c) Virtual
  - (d) Both a and b

- (v) What happens if you leave a device plugged in even after it is charged 100%.
  - (a) It can break
  - (b) It can stop functioning
  - (c) It can overheat**
  - (d) Data can get corrupt
- (vi) Which of the following are individuals who use the internet to exploit, manipulate or abuse others ?
  - (a) Online predators**
  - (b) Worms
  - (c) Trojan Horse
  - (d) Antivirus

**Q.(2) Answer any 5 questions out of the given 6 questions.**

**(5 x 1 = 5)**

- (i) What is the main goal of the data acquisition stage in AI project ?
  - (a) To collect raw data for analysis and reference**
  - (b) To visualise data using statistical methods
  - (c) To test the AI model
  - (d) To deploy the model into production
- (ii) Which of the following is NOT an application of computer vision ?
  - (a) Categorising photos in a smartphone
  - (b) Identifying faces in CCTV footage
  - (c) Playing music based on mood**
  - (d) Enabling self-driving cars
- (iii) Which of the following is NOT a real-time application of NLP ?
  - (a) Image recognition**
  - (b) Chatbots
  - (c) Plagiarism checker
  - (d) Sentiment analysis
- (iv) What is the primary domain of application for Bioethics ?
  - (a) Agriculture
  - (b) Healthcare and life sciences**
  - (c) Information technology
  - (d) Environmental conservation
- (v) What is the purpose of defining the problem statement during the Problem Scoping stage in an AI Project Cycle ?
  - (a) To collect data
  - (b) To understand the aim and objective of the project**
  - (c) To train the model
  - (d) To process data
- (vi) Which of the following type of data does Computer Vision primarily work with ?
  - (a) Audio signals
  - (b) Video and image data**
  - (c) Text data
  - (d) Location data

**Q.(3) Answer any 5 questions out of the given 6 questions.**

**(5 x 1 = 5)**

- (i) Which of the following is labelled data ?
  - (a) Unmarked data
  - (b) Marked or tagged data**
  - (c) Raw data
  - (d) Unusable data
- (ii) Which Machine Learning techniques is best for grouping customers based on their shopping behaviours ?
  - (a) Regression
  - (b) Classification
  - (c) Association
  - (d) Clustering**
- (iii) An AI agent playing a game and learning from its rewards and penalties is an example of :
  - (a) Supervised Learning
  - (b) Unsupervised Learning
  - (c) Reinforcement Learning**
  - (d) Evolutionary Learning
- (iv) Which algorithm is primarily used in image related tasks like facial recognition ?
  - (a) Regression
  - (b) ANN
  - (c) CNN**
  - (d) Classification
- (v) Artificial neural networks are inspired by the structure and function of :
  - (a) The human brain**
  - (b) Quantum computers
  - (c) Complex mathematical models
  - (d) High speed processors
- (vi) In grayscale images, a pixel value of 255 represents :

- (a) Black
- (c) Gray

- (b) **White**
- (d) Transparent

**Q.(4) Answer any 5 questions out of the given 6 questions.**

**(5 x 1 = 5)**

- (i) What is the primary purpose of model evaluation in machine learning ?
  - (a) To reduce the size of the dataset
  - (b) **To measure the model's performance and ensure it generalizes well to unseen data**
  - (c) To increase the complexity of the model
  - (d) To avoid the need for real world testing
- (ii) Which term refers to the actual value being positive, but the model predicting it as negative?
  - (a) True Positive
  - (b) False Positive
  - (c) **False Negative**
  - (d) True Negative
- (iii) What does the classification accuracy of a model indicate ?
  - (a) The ability of the model to classify negative cases
  - (b) The number of false positives in the dataset
  - (c) The proportion of incorrect predictions
  - (d) **The percentage of correct predictions out of total predictions**
- (iv) In a confusion matrix, the rows represent the ..... values of the target variable.
  - (a) Predicted
  - (b) **Actual**
  - (c) Desired
  - (d) Assigned
- (v) How is the relationship between model performance and accuracy described ?
  - (a) Inversely proportional
  - (b) Not related
  - (c) **Directly proportional**
  - (d) Randomly fluctuating
- (vi) What does the pixel value represent in an image ?
  - (a) Width of the pixel
  - (b) **Brightness or colour of the pixel**
  - (c) Height of the pixel
  - (d) Resolution of the pixel

**Q.(5) Answer any 5 questions out of the given 6 questions.**

**(5 x 1 = 5)**

- (i) How do AI systems learn ?
  - (a) By using human intelligence
  - (b) **Through algorithms and data**
  - (c) By interacting with people
  - (d) By collecting physical objects
- (ii) How does Data Science support AI ?
  - (a) It creates raw data
  - (b) **It acts as the backbone, helping AI systems learn and improve**
  - (c) It stores data for later use
  - (d) It makes decisions for AI systems
- (iii) The complete collection of raw data available for a test or experiment is called :
  - (a) A sample
  - (b) A variable
  - (c) A dataset
  - (d) **A population**
- (iv) Which of the following is one of the main domains of AI ?
  - (a) Social Science
  - (b) **Data Science**
  - (c) Physical Science
  - (d) Mechanical Engineering
- (v) What is the main purpose of Data Science ?
  - (a) To create computers
  - (b) **To extract meaningful insights from data**
  - (c) To design websites
  - (d) To write computer programs
- (vi) Which of the following is an application of Computer Vision ?
  - (a) Speech recognition
  - (b) **Autonomous vehicles**
  - (c) Text-to-speech conversion
  - (d) Chatbot development

## **SECTION B: SUBJECTIVE TYPE QUESTIONS**

Answer any 3 out of the given 4 questions on Employability Skills

(3 x 2 = 6)

Q6. What is communication? Explain different methods of communication.

- **Communication** is the process of exchanging information, ideas, thoughts, or feelings between two or more people through a medium.
- It helps in understanding, decision-making, and building relationships.

**Methods of Communication:**

1. **Verbal Communication** – Using spoken words (face-to-face, phone calls, video calls).
2. **Non-verbal Communication** – Body language, gestures, eye contact, facial expressions.
3. **Written Communication** – Letters, emails, reports, social media posts.
4. **Visual Communication** – Charts, diagrams, infographics, presentations.

Q7. Explain any two of the 7C's of effective communication.

The 7C's are principles that make communication effective.

- **Clarity** – Message should be clear and easy to understand, avoiding confusion.
- **Conciseness** – Use minimum words to convey message without unnecessary detail.  
(Other C's: Correctness, Completeness, Courtesy, Consideration, Concreteness)

Q8. Write and explain any four measures to protect your computer.

1. **Install Antivirus Software** – Protects system from viruses, malware, trojans.
2. **Use Strong Passwords** – Combination of letters, numbers, symbols; avoid sharing.
3. **Update Software Regularly** – Keeps system safe from new security threats.
4. **Avoid Suspicious Links/Emails** – Do not click unknown links or download untrusted files.

Q9. What do you mean by Operating System? Name any two operating systems.

- **Operating System (OS):** A system software that manages computer hardware and software, provides interface between user and machine.
- Functions: File management, memory management, device control, user interface.
- Examples: **Windows, Linux, macOS, Android.**

Answer any 4 out of the given 6 questions:

(4 x 2 = 8)

Q10. The Face Lock feature in smartphones is an application of Artificial Intelligence. Explain how this feature works and identify the AI domain it belongs to.

- Face lock uses **Computer Vision**.
- The camera captures facial features → AI model processes image using **Convolutional Neural Networks (CNNs)** → Matches unique patterns (eyes, nose, distance between features) with stored template.
- If match found → Device unlocks.
- **AI Domain: Computer Vision.**

Q11. What is Natural Language Processing (NLP)? Explain any two real-life applications of NLP.

- **NLP** is a branch of AI that enables machines to understand, interpret, and respond to human language (text or speech).

**Applications:**

1. **Chatbots** – Virtual assistants like Alexa, Google Assistant understand commands and reply.
2. **Sentiment Analysis** – Analysing reviews, tweets, feedback to know public opinion.

Q12. How does Video Game AI demonstrate Reinforcement Learning?

- In video games, AI agents learn by **trial and error**.
- They receive **rewards** for correct actions (winning, collecting points) and **penalties** for mistakes (losing lives).
- Over time, AI improves gameplay strategies.
- Example: AI in racing games learns optimal paths, or chess AI learns moves.

Q13. List the different evaluation models. Explain also.

Evaluation models check the **accuracy and performance** of AI systems.

1. **Confusion Matrix** – Shows TP, FP, FN, TN values.
2. **Accuracy** – Percentage of correct predictions.
3. **Precision** – How many predicted positives are actually correct.
4. **Recall (Sensitivity)** – How many actual positives were predicted correctly.
5. **F1 Score** – Harmonic mean of Precision & Recall (balances both).

Q14. What is Teachable Machine? Name any four popular no-code AI tools.

- **Teachable Machine**: Google's free, web-based tool to train AI models using images, sounds, or poses **without coding**.
- Users upload examples, system trains a model automatically.

**No-code AI tools:**

1. **Teachable Machine**
2. **Lobe** (by Microsoft)
3. **Runway ML**
4. **Peltarion**

Q15. Describe any three applications of facial recognition in Computer Vision.

1. **Security Authentication** – Unlocking phones, laptops using face ID.
2. **Attendance Systems** – Used in schools/companies to mark attendance automatically.
3. **Law Enforcement** – Police use it to identify suspects from CCTV footage.

**Answer any 4 out of the given 6 questions :**

**(4 x 3 = 12)**

Q16. Explain steps of the AI Project Cycle.

1. **Problem Scoping** – Define the problem clearly and set goals.
2. **Data Acquisition** – Collect raw data (images, text, video, audio).
3. **Data Exploration** – Clean, analyse, and visualize data.
4. **Model Building** – Train AI model using Machine Learning algorithms.
5. **Evaluation** – Test model's accuracy with unseen data.
6. **Deployment** – Implement AI model in real-life usage.

Q17. How does Neural Networks work? Explain.

- Inspired by **human brain neurons**.
- Structure: **Input Layer** → **Hidden Layers** → **Output Layer**.
- Each connection has a **weight**. Inputs are multiplied by weights → passed through activation functions → produce output.
- Network learns by adjusting weights during training (backpropagation).
- Example: Recognizing handwritten digits, face detection.

Q18. Confusion Matrix Problem (School Transport)

Given matrix:

- TP = 22, FN = 47, FP = 12, TN = 18

**Calculations:**

- **Accuracy** =  $(TP+TN)/(TP+TN+FP+FN) = (22+18)/(99) = 40/99 \approx 40.4\%$
- **Precision** =  $TP/(TP+FP) = 22/34 \approx 64.7\%$
- **Recall (Sensitivity)** =  $TP/(TP+FN) = 22/69 \approx 31.9\%$
- **F1 Score** =  $2 \times (\text{Precision} \times \text{Recall}) / (\text{Precision} + \text{Recall}) \approx 42.9\%$

Q19. Discuss the ethical concerns around model evaluation.

- **Bias & Fairness** – Models may discriminate against certain groups.
- **Transparency** – Black-box models make decisions unclear.
- **Privacy** – Use of sensitive data raises concerns.
- **Accountability** – Who is responsible for wrong predictions?
- **Misuse** – AI models can be used for harmful purposes (surveillance, manipulation).

Q20. Differentiate between Custom Code, Low Code, and No Code.

- **Custom Code** – Developer writes entire program; maximum flexibility, but time-consuming.
- **Low Code** – Uses drag-and-drop + minimal coding; faster than custom code.
- **No Code** – GUI-based, only configuration required; suitable for non-programmers.

Q21. Differentiate between Computer Vision and Image Processing. (Any 3 differences)

**Computer Vision (CV)**

**Image Processing (IP)**

AI field that **understands** images/videos.

Technique to **enhance/modify** images.

Used for object detection, facial recognition, self-driving cars.

Used for noise removal, filtering, resizing.

Focuses on **high-level interpretation**.

Focuses on **low-level pixel operations**.

\*\*\*\*\* ALL THE BEST \*\*\*\*\*